SCOOBIDOGE

WHITE

PAPER 0.1

Community Driven Story and Metaverse with Gaming
Incentivized through blockchain and NFTs

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Executive Summary

SCOOBI DOGE is a modern-age comic book series where the story is driven by community, and it combines a metaverse and a gaming development team that aims to build a new era of virtual experience by applying blockchain benefits and rewards to the gaming community and developers. Its recently launched metaverse combined to game video "The Scoobiverse" is a blockchain-based Sandbox Decentralized Autonomous Organisation (DAO) universe centered around nonfungible tokens (NFTs), smart contracts, and staking. Built on the Minecraft engine and using 5 different Blockchains, a multichain ecosystem. Scoobidoge offers players an immersive in-game environment while enabling maximum user incentivization.

The SCOOBI DOGE ecosystem consists of a dedicated platform for Non Fungible Tokens (NFTs), which allows issuance, storage, buying, selling, of gaming assets. It is a self-sustaining ecosystem built around the blockchain's item-first economy. Scoobiverse, the versatile metaverse offered by SCOOBI DOGE, is inspired by the events of its comic MEME series, whereby our hero named Scoobi has been chosen to accomplish a unique quest going through various locations and meeting people linked to the crypto space and involved in the war between bulls and bears that is happening over there. The universe offers an epic mix of creativity,

meme, knowledge, action and adventure and offers users complete quest and achievement, build unique fancy and unbeatable structures, play player versus player battles, and explore all of the world of possibilities. Besides, users can collect and exchange the most strategic NFT to improve their influence, notoriety, skins, skills, xp, boosts and resources. From bringing your island to the highest level, creating guilds and group to bring a new dimension to PvP combat, explore a world in an effort to survive, or racing by jumping blocks in our pathfinder map, you will need to have the best skills or own the best Land NFTs or build the best creation to be ranked in the top of our different leaderboards and earn even more rewards.

This white paper gives a detailed description of our research, market analysis, planning and execution strategy of the project. It aims to demonstrate SCOOBI DOGE' current status and future plans, its associated products and solutions, and the multiple tokens offered within the ecosystem. The document strives to inform our readers how we are using our teams' expertise to facilitate the gaming industry by providing a sophisticated gaming model, NFTs, and other blockchain-based products while at the same time incentivizing users for using our products.

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https://scoobi.space

INTRODUCTION

The Scoobidoge is a blockchain-based metaverse ecosystem offering a comic series adventure following Scoobi in a crypto inspired universe and an AXIE Infinity-inspired gaming universe where users can earn rewards through skilled gameplay and contributions to the ecosystem. Its newly launched metaverse, i.e., the Scoobiverse, works as a Sandbox game with a gameplay element that provides the player a great degree of creativity to interact with, it is running on Minecraft, the most successful examples of a sandbox game with over 600 million players, twice more than traders in crypto. With a brillant team composed with thousands of game designers and developers providing continuous updgrades and update, minecraft is the best choice for a longterm vision when the budget is limited. This lower the obsolesence risk at max. As technologies continuously evolves, it can be hard for some less experienced and smaller team developing their game from scratch to follow the rythm imposed by a Microsoft Unicorn company, it's certainly not the same competition class. And the community of virtual builders affecting people of all ages and origin, it's obviously the biggest virtual constructor group on earth.

In the Scoobivese, our in-verse theme is inspired by Scoobi's comic book series. Metaversifying and gamifying our community driven story that we've been building since month, the metaverse offers a virtual world where users and players can immerse themselves in real-life like situations providing and managing their land plot, cosmetics, articfacts, or other resources while tokenizing these gaming assets through the issuance of Non Fungible Tokens (NFTs) and monetize their gaming experiences in the blockchain.

The Scoobidoge is a metaverse and a game but mainly a community-driven organization, a DAO formed during April 2021 around the idea of collectively writting a comic meme series following Scoobidoge's adventure into the crypo space and financing itself by collecting fees on each product created. For each NFT created, a strictly limited supply will be effective. It's been deployed by the Blackbird the CTO of Scoobidoge and distributed in a stealth launch, the tokens had been deployed without any presale or ICO. It is a self-sustaining ecosystem built around the blockchain's item-first economy. Scoobidoge aims to be a fully integrated platform for crypto-games to take place, and each transaction will be backed by Smart Contract to protect the user's rights.

The idea is to create a strong gaming community-driven network, enabling user incentivization and introducing completely new revenue models through tokenization of economy that

everyone benefits from, not just the developers. The role of the tokens here will be to represent the value individuals are placing on the interactions, trading, honoring, and rewarding each other. It will simply act as an asset that drives the network interactions across the community. Also, it will allow the introduction of the revenue models that both developers and players are going to benefit from, thus creating an opportunity where everyone will have an convenience to make additional revenue — potentially even overtaking existing models.
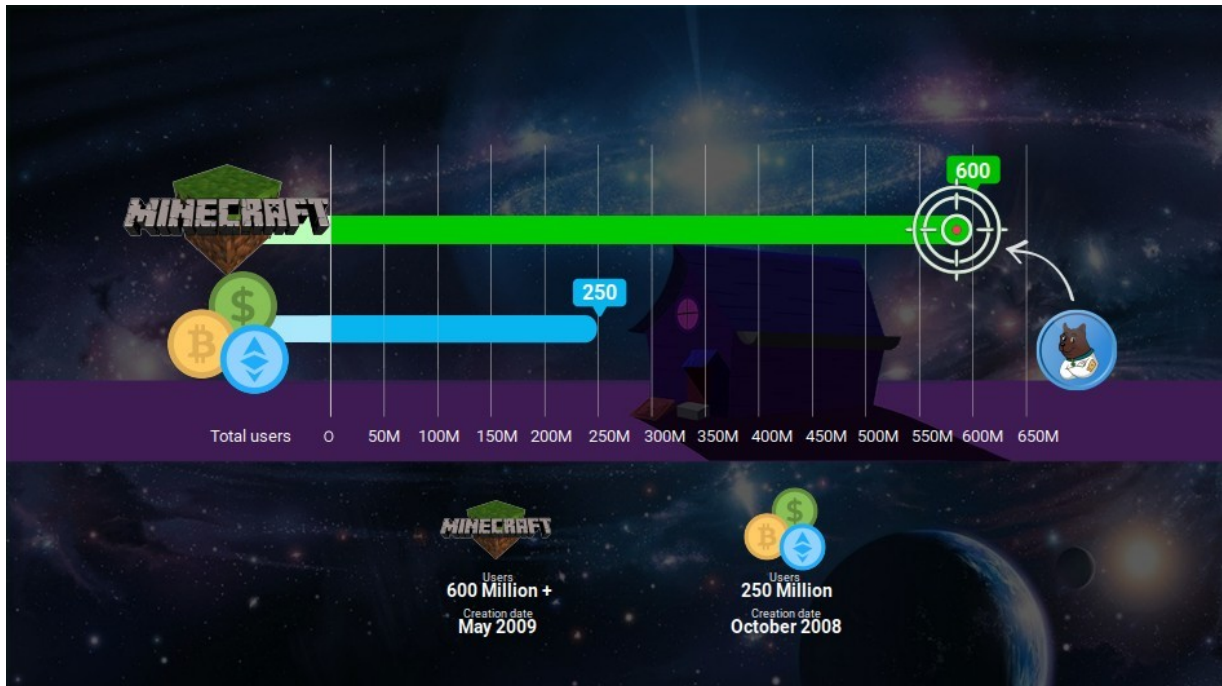
The Vision

The Scoobidoge DAO entity would allow the community to unite in a shared vision of building a marvelous community-driven comic series NFT combined to a metaverse project, in the path to become the most desirable art pieces in cryptoverse. The Scoobidoge ($SCooBi) is the first Comic MEME NFT DAO developed by the Scoobi Team to combine focus and deliberation community with decentralization.

These comic books follow the adventure of Scoobi Doge our mascot into his crypto quest meeting various well known characters from the cryptosphere or world influencers. Famous memes and interesting facts will appear all along his road, because there are a lot of things to talk about. Each page and each comic book have a limited version, which are gold and silver, and are linked to NFTs.

The full comic books have also a gold and a silver version, which are coupled with a limited amount of NFTs. There is also a purple edition which is unlimited and not linked to any NFT, these purple editions will be sold in physical and virtual stores everywhere in the world to spread our stories to as many people as possible. Revenue generated through this stream will be used to develop the project over time. We will release 2 to 4 act per year.

The Scoobiverse is our Metaverse built on top of Minecraft, a top-notch community on earth of passionate builders with some projects spinning off from there that are mixing virtual and real world construction, crafting, learning, sharing and helping each others to go forward together. This is the same philosophy that can be found in the crypto community (not talking about the scammers, right). That's why we think that starting now to put all our effort to merge these two massive worlds will bring a lot of good to the both worlds. Minecraft has also a lot of kids part of their community which are the future users of crypto and we should, all adults that we are, constantly educate them about the good and the bad of these technologies.

The Scoobiverse is having lands where owners can build whatever they want on it. This is the Visionary part of our realm, but most players on minecraft will prefer the Heavens realm (skyblock) as it is the most popular gameplay right now. End game, if we get enough revenue to achieve it, would be to have a turn-based card game where you will be able to play with each episodes. Not a simple card game because these NFT episodes (cards) will give you a combo of several spells and attacks based on the amount and the type of characters, panels and scenes that are represented in that episode.

All revenue generated through the Scoobiverse and every different mini games will be used to continuously develop, update, upgrade the project but not only, we are deeply committed to change our world destruction and co2 emissions. As soon as we will have profit, 10% of it will go to save wild life and fight extinction of species, before our kids will only be able to see them in zoos or books. The rest of the profit will be invested in funding green associations, or building up special plant farms, but this are spin off that can only become true if we have a great and solid project that generate enough profits to reinvest.

With Scoobidoge Comic MEME NFT DAO, the leadership envisions incentivized user participation and trustless ownership and control of user-generated content. It strives to enable seamless trading of virtual goods created by players by offering them a platform to generate fair value for their creations through an exchange, selling, or auctioning of their NFT creations. Besides, through curated non-fungible tokens, Scoobi Doge makes it easy for users, gamers and content creators to safeguard ownership of their items.

The Scoobiverse platform will serve as a place where users can craft, play, share, help, learn, collect, and trade without central control, enjoying secure copyright ownership with the ability to earn Doobie Token as a reward.

The Scoobidoge would be one of the first players with a governance token in the Comic, Metaverse and Gaming NFT space, giving first-mover advantage over later entrants into the market.
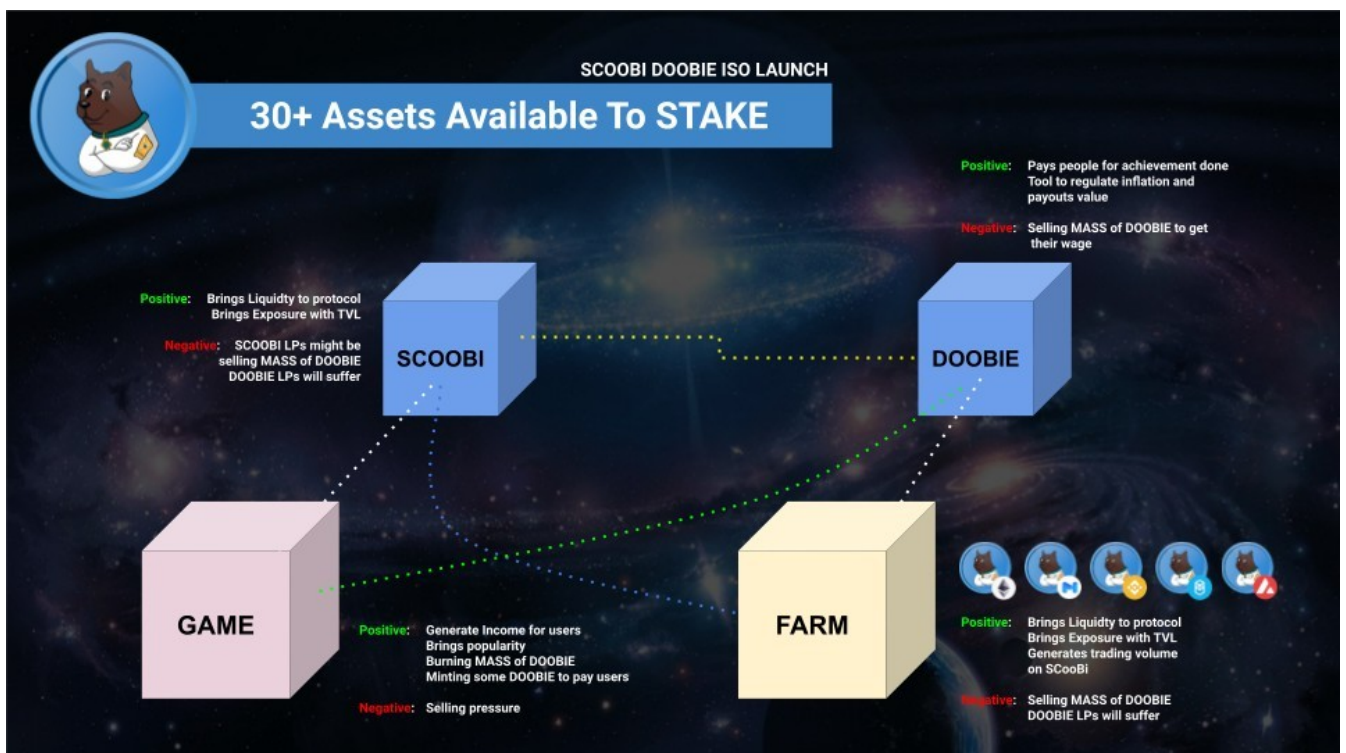
GamePlay: The Visionary

The first launch of the game is called "The Visionary" Realm. It is a creative space, and role playing game with a building dynamic style inspired from the Lego and other construction toys.

The historical context of the game is in situated somewhere in the future, during a great period called the Bite Coin quest. This quest took place in the Transylvanian forest when Scoobi meets the princess Cezee (parody of Binance's CEO "CZ") for the first time. Throughout this quest, most of the universe's billionaires and governments were involved directly or indirectly by providing hints, transportation, experiments, soldiers, weapons, vehicles, or other resources. As Scoobi struggles to find the real meaning of his quest, there is a massive conflict going on between the two main clans ruling in every worlds, the Bears and the Bulls.

This situation made it very quickly escalated to different guilds and gangs emerging and creating a much more complicated situation. In the complete mess, a bit of brightness showed up in the deepness of the Transylvanian forest where the Bone gang and his legendary charismatic druid Snoop Doge with his heavy weighted right paw Phenom Bullyz and their pink shiny Cadillac, making them look like real pimps hustling hard in the hood, was on the behalf of changing the whole court of history without having a clue about it.

This conflict involved many entities and nations in a war for various reasons: Gas price, volatile trends, energetic, political, religious, economic, and geographic.

Scoobidoge offers an epic mix of creativity, meme, action and adventure. Whether a user love reading comic book, building cool structures, learning about all, and of course about crypto facts or normal world anecdotes, completing quest, achievement and missions, participate in art exhibitions, player versus player battles, or just exploring the world of possibilities, The Scoobiverse offers it all. It allows users to test their skills in story-driven metaverse and challenge their friends in various formats. The multiplayer mode provides multiple challenging formats in a variety of different environments. Find other complementary players to create an unbeatable militia and compete against a team to earn even more reward like xp, coins, cosmetic and boosters. Besides, users can collect and exchange the most unique NFT to improve your skins and skills. From bringing your island to the highest level, creating guilds and group to

bring a new dimension to PvP combat, explore a world in an effort to survive, or racing by jumping blocks in our pathfinder map, you will need to have the best skills or own the best Land NFTs or build the best creation to be ranked in the top of our different leaderboards and earn even more rewards.

Scoobidoge honors users' devotion by incentivizing their participation within the game and employs incredible combat systems that go above and beyond the basics, offering competitive-minded players a rewarding place to test their strategic game-playing skills.

Built on Minecraft using the Power of Blockchains network
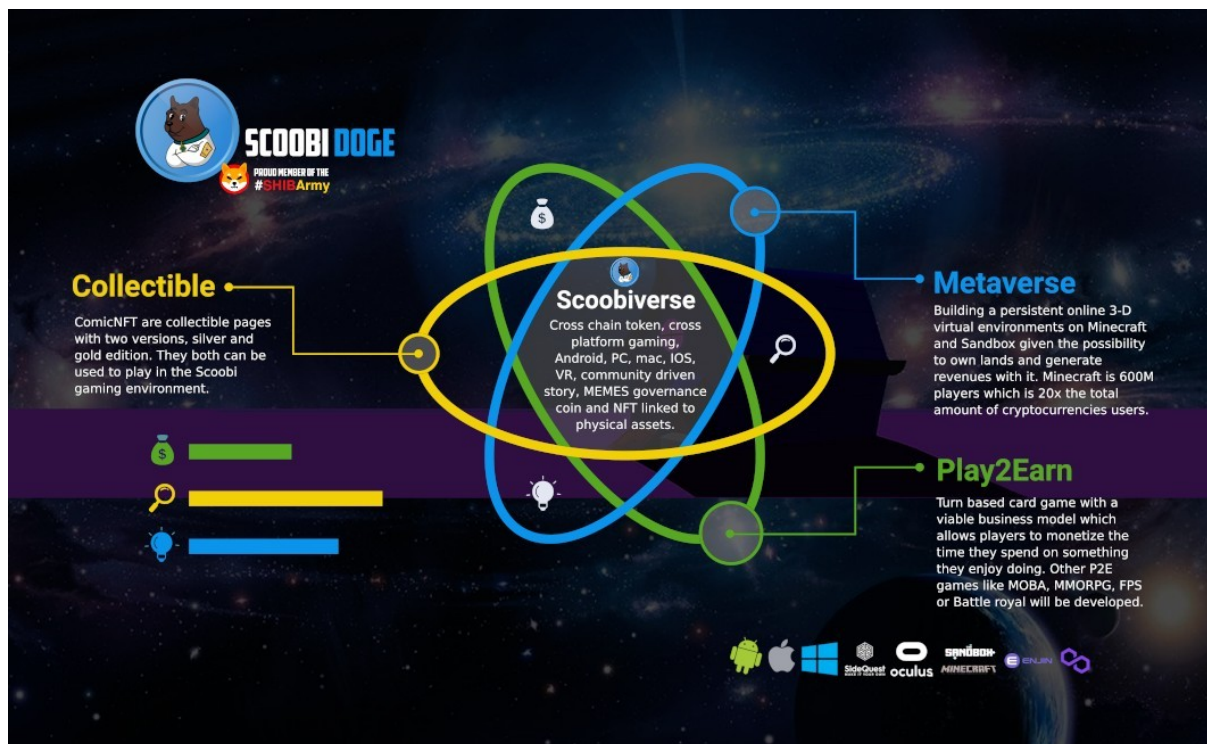
Metaverse mode

Five mode will be available. The first mode currently in released is an online multiplayer mode, where creativity can be expressed to the fullest. The salient features of which are listed below:

Salient Features:
- Sandbox and survival game
- Multi Player mode
- Very solid base using Minecraft 2011
- Getting shares of a well developed market
- Multiple quest around various locations
- Multiple skins, weaponry and resources to choose from
- Collect and exchange NFTs
- Monetize your Metaverse experience by trading NFTs

 Gamers are able to use their minecraft account to join our universe

 Some In-verse items are tokenized through the issuance and exchange of NFTs

 Many items are available to play

Scoobiverse Realms

Scoobi Doge offers six different experiencable realms in the Scoobiverse with unique abilities, strength and weaknesses. This includes:

1) The Heart: The main gate to enter in the Scoobiverse. You will find there a unique Museum gallery with all our Comic NFT from our Genesis comic book, the Act 1. When a user joins our server at **mc.scoobi.space** he spawn in the Heart of the Scoobiverse. It's our hub. Hubs are the main area to see how many people are online in every the realms. Go close to a non-player character and right click on him to be instantly teleported into the chosen realm.

2) The Visionary: This is the Realm reserved for our Landlords. The Visionary part is divided into 640 plots. Most of them are owned by investors. It focus on bringing a community of players together to focus on building anything they can imagine. Players claim plots and land on creative servers and are given access to fly and worldedit to build whatever they would like with. On a our Visionary Server you can build your imagination. If you want to build a castle with a spaceship next to it, it's no problem. Most creative servers give you a piece of land (known as

plots) where you can build on and show that to friends or other builders, That's why Scoobi will offer some plots from it's LAND NFT treasury. These plots will be divided into small piece of 16x16m, player joining can claim a plot ingame by submitting a ticket. Land will be assigned randomly.

3) The Heavens: Heavens brings the player to an island high up in the sky, you need to make progress through a lot of challenges with limited resources. There are a bunch of achievements which you need to do and meet their requirements to beat the map. You spawn on a lonely island with only a tree and a chest to start with. You punch the tree to get wood and hopefully to get any saplings from the leftover leaves. The things start to be tedious at the beginning since you need to make a cobblestone generator, mine a lot of cobblestone in order to expand your island, make yourself a farm for food and later animals, build a mob farm and even go to the nether to get more resources. Because of its simplicity and the addictive grinding/explore new things, Skyblock was exploded.

4) The Guilds: This Realm allows players to create guilds which is a group of players. Each guild has a leader and can have multiple members, each member can have a different grade in the guild, and these grades can be customized by the owner. It brings a new dimension to PvP combat. In Guilds which is known as factions, players can band together to form guilds and stake their claim on an area of land to build their base and deposit resources. It

isn't as simple as just collecting goods and materials, however, as guilds also have expenses to account for. As a result, guilds often battle over resources, and players will be the front line soldiers in the Guilds Realm. At initial glance, Guilds Realm may just seem like a different take on team-based PvP, but there's plenty more to it than that. A guild's power is the sum of its parts, and the more powerful its members become, the more the guild can expand its influence. Naturally, this is going to bring guilds into conflict with each other, and players don't always have to resort to swords and bows to resolve their issues.

5) The Brave: In the Brave area, players must collect resources, build structures, battle mobs, eat, and explore the world in an effort to survive. Also known as Survival Multiplayer (SMP), players have an inventory that consists of four rows of slots used to store items, nine of which are found on the hotbar. All blocks require a certain amount of time to break. These items can be used in recipes to create tools including (Pickaxe, Axe, Sword, Hoe, Shovel) and other items. The recipes can also be accessed easier by clicking the Recipe book in the bottom left corner. This process is known as crafting. Most crafting recipes require a crafting table.

6) The Pathfinder: Here you will be challenging each other to jump difficult distances or find paths to areas meant to be explored! A well-known natural game mechanic in every minecraft server. Pathfinder Realm will bring hours of fun to many

people. Pathfinder or mostly known as Parkour has been in Minecraft for years now, and the concept is simple: jump from block to block. Irrespective of the players' skill level, everyone loves a good parkour map. The idea about competitive parkour, is that the parkour is not long, its hard. The tournaments would have hard parkour, and an x amount of tries to complete this parkour, or you lose. Parkour is often mistaken with speedrun, but they're different concepts.

More details in our wiki:
https://wiki.scoobi.space/index.php/Possibilities

Item Types in Scoobidoge
Scoobidoge has many different types of items a users can use including:
- Plots
- Skins
- Buildings
- Crates

In total there are hundreds of items. All of these items can drop in the Scoobverse and have their own rarities. For reference, I'll put a chart below covering the various rarities available per item type.

In-verse Crates (not NFT)
Crates are loot boxes in Scoobiverse, already active in the Heavens Realm (skyblock) they contain cosmetics of all different types, xp, coins, and special items. They can be earned for free by leveling up or paid for via microtransactions. Each Crate includes one item and you need a key to open it, but they can vary in rarity and type.

NFT Overview

Non Fungible Tokens has recorded substantial growth for the last one and a half years. It tokenizes the ownership of the underlying asset while ensuring fungibility, immutability and adding to the liquidity. Scoobidoge envisions facilitating its users to tokenize their gaming assets and digital collectibles to be onboarded onto the blockchain. This way, onboarding these digital assets into blockchain and tokenization unlocks their liquidity as digital financial assets and monetizes their intellectual property rights.

Imagine a digital certificate of ownership for your gaming items such as weapons or skins that can be exchanged in real-time with another or sold on the other side of the world without an intermediary. A cryptographic code is associated with the sale, allowing a commission share if the new owner decides to resell the underlying asset just by selling the NFT. This is what is offered in the Scoobidoge ecosystem.

The NFT tokens in Scoobidoge are incredibly dynamic, valuable, and functional within the ecosystem. It serves multiple uses, e.g., players can use the NFT tokens to exchange with other users; they can sell it out on the marketplace or auction it on a third-party site. In Scoobiverse, some cosmetics, equipment, perks, and resource will be under the form of NFTs. For example, under weapons,

an NFT can be a strong weapon that increases your attack damage or adds special effects to your attacks. Similarly, it can be defensive or wearable items that protect your character in special ways.

Their distribution will spread between:
- In-game Looting
- ScooBi holders with 10M $SCooBi minimum
- Land purchaser during the wave sale
- Marketplace

The Comic NFT have a different scarcity:
- Gold
- Silver

The Land NFT have a different size:
- Small 96x96 meters (314x314 feet | 99'200 sqft | 9216 m2)
- Medium 128x128 meters (419x419 feet | 176'355 sqft | 16'384 m2)
- Large 192x192 meters (629x629 feet | 396'800.8 sqft | 36'864 m2)

ERC1155
Pioneered by the Enjin team, brings the idea of semi-fungibility to the NFT world. With ERC1155, IDs represent not single assets but classes of assets. For example, an ID might represent "swords", and a wallet could own 1,000 of these swords. In this case, the balanceOf method would return the number of swords owned by a wallet, and a user can transfer any number of these swords

by calling transferFrom with the "sword" ID.

Interface ERC1155 { function balanceOf(address _owner, uint256 _id) external view returns (address); function transferFrom(address _from, address _to, uint256 _id, uint256 quantity) external payable; }

One advantage of this type of system is efficiency: with ERC721, if a user wanted to transfer 1,000 swords, they would need to modify the smart contract's state (by calling the transferFrom method) for 1,000 unique tokens. With ERC1155, the developer needs only call transferFrom with quantity 1,000 and perform a single transfer operation. This increased efficiency, of course, comes with the loss of information: we can no longer trace the history of an individual sword.

Note also that ERC1155 provides a superset of ERC721 functionality, meaning that an ERC721 asset could be built using ERC1155 (you'd simply have a separate ID and quantity 1 for each asset). Due to these advantages, we've recently witnessed the growing adoption of the ERC1155 standard. OpenSea recently developed a repository on Github for getting started with the ERC1155 standard.

Search, Loot and Collect NFTs and Metaverse or Gaming Assets

Non Fungible Tokens (NFTs) are non-fungible blockchain-based assets that are unique and immutable in nature and cannot be replaced with anything else. NFTs can really be anything digital (such as drawings, music, your brain downloaded and turned into an

AI). What is essential is that an NFT represents ownership of the underlying asset, which gives the owner the right to monetize the ownership for benefit.

- In the Scoobi Doge ecosystem, NTF can be cosmetics, perks, equipment, lands, comic, books, nft-proofed statuettes, etc.
- It can also be N Outfits, Wraps or blueprints, Sprays, and Music, etc.
- NFTs can be either lotted by participating in our events, or by playing a game or can be purchased from other sellers through the NFT marketplace
- To use the NFT in the game, the player will have to prove his ownership.
- Once verified, player will be able to use authorized NFT in the Scoobiverse.

Export and Import Collectibles and NFTs

In-gaming items or NFTs, unlike traditional gaming assets, are liquid assets with real monetary value and can be inserted into the Scoobiverse Framework and become special in-verse or in-game items. These NFTs can now be traded on the marketplace or exported to auctions at third-party auction houses. Also, in the future, functionality will be added whereby NFT owners can lend their collectibles to other gamers and get a lucrative reward. Furthermore, Players can stake the in-game currency (the Doobie which is the Scoobiverse native token) by purchasing or investing in in-game businesses. Landlords will earn a reward for owning a Land in the

Scoobiverse, it will be approx 10% of all revenue generated by the 6 Realms.

Comic NFT Collection - Page ♆ and Book ♃

In this category there is two types of NFT each having a special symbol.

The Page with "♆" is the symbol that represents Neptune the eighth and farthest-known Solar planet from the Sun, it also refers to Poseidon (Roman equivalent is Neptune) is one of the twelve Olympian deities of the pantheon in Greek mythology, brother of Zeus and Hades (Pluto). His main domain is the ocean, and he is called the "God of the Sea".

The Book with "♃" is the symbol that represents Jupiter is the fifth planet from the Sun and the largest in the Solar System. It is a gas giant with a mass more than two and a half times that of all the other planets in the Solar System combined, but slightly less than one-thousandth the mass of the Sun. it also refers to Zeus, the father of gods and men, is symbolizing the ancient Greeks' omnipotence and absolute power. He had the governance of the entire universe. Zeus could control everything, after all the other gods who held some area of responsibility, were just his assistants.

The Scoobidoge Comic MEME NFT DAO will publish at least 2 series of the comic book every year. This would boost the NFT collection as they are strictly limited and the value of the token tied to it, in those instances, the $SCooBi token should gain more value. We will release 2 to 4 act per year. Gold, Silver and Purple

editions. Some of the Books ♃ and Pages ♆ NFT created for each act will be airdropped to reward long term holders, diamond hands who are never selling $SCooBi tokens, or at least not all their bag.

The last episode (Page ♆) of each act will be only available through this Airdrop mechanism. You will need to hold at least 10M $SCooBi to be eligible for the Scoobi NFTdrops. The weight of all holder is calculated by a custom-made algorithm which is taking in account amount of $SCooBi held, the LP provided (which will give you around 7x boost to your weight) and the amount of time you have been holding those tokens. If you sell all the $SCooBi you are holding, your weight level will not be reset to zero right away, but instead it will decrease slowly and gradually but still you need to hold at least 10M $SCooBi at the moment of the snapshot if not your weight won't be indexed.

Land ☀ NFT Collection

They are part of our world, with the symbol "☀" of the sun, Helios are the Titan god of the sun, a guardian of oaths, and the god of sight. He dwelt in a golden palace in the River Okeanos at the far ends of the earth from which he emerged each dawn, crowned with the aureole of the sun, driving a chariot drawn by four winged steeds.

As we are building a metaverse where each owner will be rewarded by getting a percentage of the total amount of revenue generated in the Scoobiverse. Only 640 parcels (running on a 64 core processor) in one of our real will be available.

Token generated by users will reward each Landlords.

Fundamentally those 640 lands are the total computing power available on our server park, which should be able to handle 100k players with the ability to scale up quickly and keeping the exact same realms. Each land owner will own with one parcel 1/640 of our computing power. 10% of all revenue done through $Doobie minting on this computing unit will go straight to landlords. So here is an example, if the gaming processing unit mints 5'000'000 $Doobie tokens per day, 10% of the revenue generated will be for land owners, by luck you are one of the prosperous Dogees who owns a Scoobi Land parcel that day, then you'll get 1/640 of this which equals to the spot value of 833.33 $Doobie tokens as a daily revenue, which will vary every day but it will last for life, or at least during for project's lifespan.

Extra ð NFT Collection

With the earth symbol "ð" Gaia is the Mother Earth; she is the reason that the mountains, seas, plains, rivers, the god Uranus, and the starry heavens were formed. She might not be mentioned in a ton of Greek myths, but that's because she was around before even the Titans were formed. She is one of the most important primordial goddesses in Greek mythology.

These unique Extra NFT that are looted during Scoobiverse special events, coming with their AR model unlocking extended possibilities. You can have them exposed in your property in the Scoobiverse and they give access to a unique resource pack

in order to provide a an all new experience.

Item Rarities in Scoobidoge

In Scoobidoge, cosmetics such as skins, resources, banners, quips, etc., all come in various rarities. Unsurprisingly, rarer gear drops less often and is more expensive should you choose to craft a specific item.

The rarities found in Scoobidoge are:
- Common (denoted in Grey)
- Rare (denoted in Yellow)
- Epic (denoted in Purple)
- Legendary (denoted in Orange)
- Rare Item Acquisition and Drop Rates

Three Ways to Get Rare or Higher Items
- Get them in Scoobidoge Crates by leveling up in the Heavens Realm or purchasing them for $Doobie Coins ($Doobie)
- Hold $ScooBi in your wallet until the next comic book release
- Buy them in the Store with $Doobie

The primary method you'll be getting items with is Scoobidoge's Crates.

Fortunately, the drop rates are published, so you know what your chances are:
- Common or better item: 100%
- Rare or better item: 27%
- Epic or better item: 3%
- Legendary item: 0.1%

You will at least get 1 common or better in every Crate.

Earning Scoobidoge NFT and Doobie

You earn a Comic NFT for free every time you hold a minimum of 10 Million $ScooBi at the snapshot

moment, occuring at each new act release. For more information on Comic NFT airdrop you can check out our guide on medium. Users will be able to earn Doobie from events in the Scoobiverse by participating, crafting, building, sharing and helping the community.

Item Type Drop Rates
Rarity drop rates will be published on our website, and the distribution of which item too.

Bad luck Protection
Bad luck protection, so you are guaranteed to get it within 200 Crates.

Fortunately, Scoobidoge has a system to prevent "bad luck." While the drop rate of a Legendary item is 7.4%, the system will guarantee a drop.

- A player cannot open more than 30 Crates without getting a Rare item
- A player cannot open more than 200 Crates without getting a Legendary item

This system is in place to ensure no one gets screwed over or simply unlucky, preventing that terrible situation we all worry about when it comes to loot boxes in that we could be the one that just somehow never gets the good items.

Industry Overview and Opportunity

The Video Gaming Industry is now estimated to be worth $159.3 Billion in 2020, which is a sizeable increase of 9.3% from 2019.[1] This is a marked difference in what was predicted for the industry with 2016 statistics forecasting a total worth of $90.07 Billion for the same period – a huge 76.8% difference between the two figures. Current forecasts estimate the video gaming industry to be worth $200 Billion by 2023.[2]

The rising inclination from physical games to online games has led industry participants to focus on hardware compatibility and efficiency. Free2Play (F2P), Massively Multiplayer Online (MMO), and multiplayer games have progressively gained popularity, a trend which is anticipated to continue over the next eight years.[3] The rising disposable income level is leading to an increased consumer spending on gaming products. Furthermore, the changing consumer preferences have led to the large-scale adoption of more advanced gaming consoles equipped with sophisticated features such as record and share and cross-platform gameplay.

The Epidemic drove the growth of the Mobile Game industry in 2020

2020 will forever be known as the year of the pandemic. It was the year when everything was ground to a halt, and humanity faced dark times.4 Even though the raging pandemic destroyed many businesses across several industries, the reverse was the gaming industry's case. One of the most famous avenues people chose is mobile gaming. The reasons include mobile gaming being simpler and more convenient than other channels while providing just as much fun.

The rising adoption of counterfeit products, owing to their low prices, especially in countries such as China and Indonesia, is expected to hamper the market growth over the forecast period. Copyright and piracy issues are expected to negatively impact market growth. Concerns relating to fraud during gaming transactions are also anticipated to hamper the growth. A steep rise in video game-related health issues and problems is another factor expected to restrain the growth.

The most extensive growth areas are in Latin America and APAC, which are expected to grow by 10.3% and 9.9%, respectively, compared to 2019's revenue figures. APAC is expected to be worth approximately $78 Billion in

2020, with China expected to contribute $40.9 Billion of consumer spending on gaming and the USA just under that with $36.9 Billion.5.

SCOOBI DOGE aim to take at least **0.001%** of the Free-to-play market share revenue in 2022, accounting for more than **$1M**.

Multi Token Mechanism

The Scoobidoge ecosystem is inspired by AXIE infinity and adopts a multi-token mechanism, i.e., two ERC 20 based Utility token and Four types of NFT erc721 and erc1155. The main ERC20 token called $SCooBi has a 100 Billion max supply, value tied to the possibilty to vote and effectively change the future of the comic book history and the privilege to get strictly limited Comic NFT assets airdropped at least twice a year. The second ERC20, called $Doobie, is like the SLP of AXIe infinity with infinite supply emission done each new token purchase through our exchange and emitted also through in-verse events.

The Doobie is created because we needed another meme token with unlimited supply to be able to regulate more efficiently our metaverse economic model. It will be used to pay hundreds of wages. Initial liquidity will be coming from users purchasing tokens to buy in-verse items. In a second phase, we'll attract many more traders, bots and whales with a farming program offering high APYs. That should help us leverage significantly our exposure. Thanks to the increase of our TVL (total value locked) and the trading volume resulting from it. Doobie, as it's unlimited, will be our tap. Emission will be adjusted over time.

Users will earn Doobie tokens to PLAY a game, HELP someone in the Scoobiverse, LEARN or CRAFT something, we can call it PHLC to earn (PHLC2earn) Then they can use those Doobies earned to buy perks, customization, resources, food, rents, boosters, builds, access, comicNFTs, and many type of services available in game, or in the Scoobiverse, or in our marketplace. Or they can simply swap those Doobies on a DEX to get any asset available there.

Names of the tokens are:
1   SCOOBI (TOKEN ERC20)
2   DOOBIE (TOKEN ERC20)

3   LAND ☀ (NFT ERC721)
4   EXTRA NFT ð (NFT ERC1155)
5   PAGE NFT ⚥ (NFT ERC1155)
6   BOOK NFT 의 (NFT ERC721)

Token Utility and Use Cases

The $SCooBi native token is an ERC20 based token deployed at first on the Ethereum blockchain network that is used to access the Scoobidoge products and services. It has now been ported to multiple blockchain, Binance smart chain, Polygon, Avalanche and Fantom network. It is mainly used to participate in the ecosystem, prove your support to the Scoobi project, make proposals and vote to change the direction of the story and receive extremely unique Comic book and page NFT twice a year.

The $Doobie will mainly be purchased to buy in-game items. But it will also be rewarded to users to be able to get wages by crafting, sharing, helping, learning and playing into the Scoobiverse.

Use cases of $ScooBi, $Doobie and associated tokens are given below.

$ScooBi Doge
   Make proposals
   Vote on proposals
   Unlock in-verse VIP plan
   Receive exclusive NFT
   Access soon to Farming/Staking

$Doobie Love
   Generated per event and per purchase
   infinite Supply
   Buy every object in-verse with it
   Earn Doobie ingame

Scoobi LAND NFT ☀
   Collectible
   Give Access to Plots
   Generate revenue

Scoobi EXTRA NFT ð
   Collectible
   Unlock Skins, perks, cosmetic and ressources
   Gives extra power in-verse

Scoobi PAGE NFT ⚥
   Collectible
   Give Access to special events
   Might unlock skillz in-verse in future plans

Scoobi BOOK NFT 의
   Collectible

- NFT proofed (linked to physical limited Comic book edition)
- Gives Access to special events
- Might unlock skillz in-verse in future plans

Doobie Token and NFT System

Doobie ($DOOBIE) is an uncapped utility token that can be utilized within the metaverse to buy tons of object. The token can either be minted through playing in the Scoobiverse, bought via Uniswap, or earned by participating in various promotions or tournaments.

Doobie is required when users wish to buy stuff ingame. In this instance, the spent Doobies will be burned. Before introducing Doobie, we need to have the 5 realms up and running.

More details about the distribution will come in the next version of this white paper.
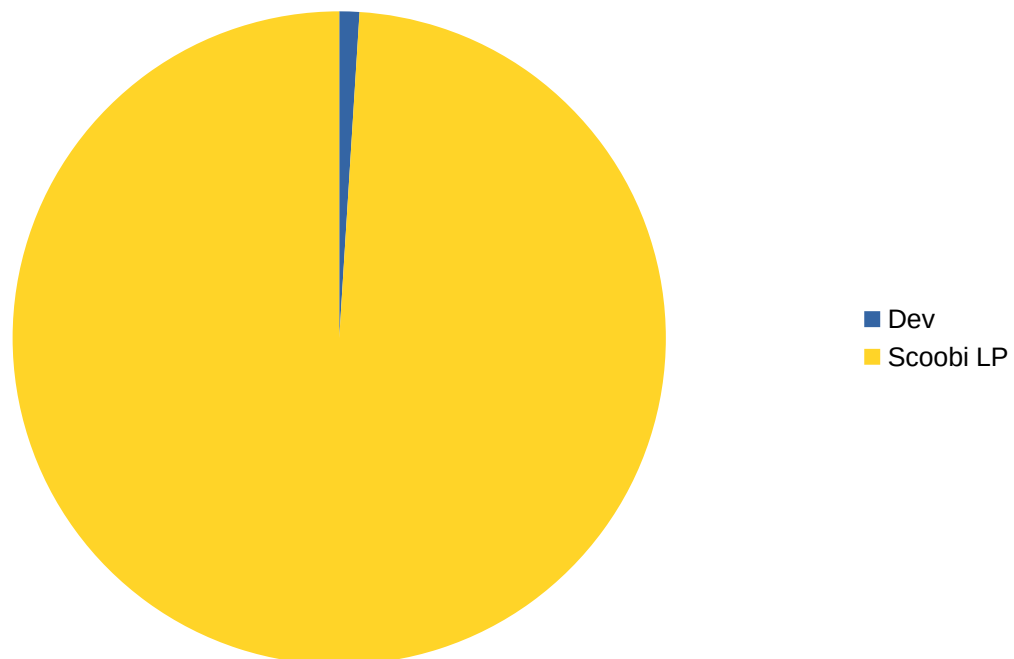
Tokenomics

Scoobi Token Distribution on TGE

Token allocation:

Total supply : 100 000 000 000 (100.0B)

- 99% or 99.0 Billion for liquidity (Fair Launch on 22.04.2021)
  Unlocked immediately (liquidity locked 24 month)
- 1% or 1 Billion for Development & Operations

■ Dev
■ Scoobi LP

Description of the Breakdown:
Development / Operations and company's treasury
To pay for costs associated with Scoobidoge, infrastructure, services, future development, grants for devs building on our ecosystem, creation of bridges to others blockchains, coordination, marketing, and any initiatives that may arise, 1% of the tokens will be issued to the team for ongoing implementation of the Scoobidoge smart contracts, Apps, and continuing to build out what is on our development road map.

About Liquidity Mining Reward Pool
The reward program launch, that will come in a second phase after the metaverse has proven his robustness, will focus on the incentivization of liquidity for Doobie and SCooBi and liquidity mining with our partners. We are planning for approximatively 2 Billion Doobie monthly will be unlocked to incentivize Liquidity providers. Before the Liquidity Mining phase begins, there will be another announcement with all the deployment details and contracts.

Doobie (ERC20)

Supply: Infinite

- Doobie is generated when people play or reload and is burned when people buy stuff ingame.
  Doobie price is correlated to offer and demand.
- If Doobie price is too high players will buy less Doobie and sell what they accumulated in-verse on the market.
- If Doobie price is too low players will start buying Doobie to load their in-verse balance for longterm.

Use of Doobie Sale Proceeds

- Scoobi Liquidity 10%
- Landlords owner 10%
- Doobie Liquidity 80%

- Scoobi LP
- Landlord owner
- Doobie LP
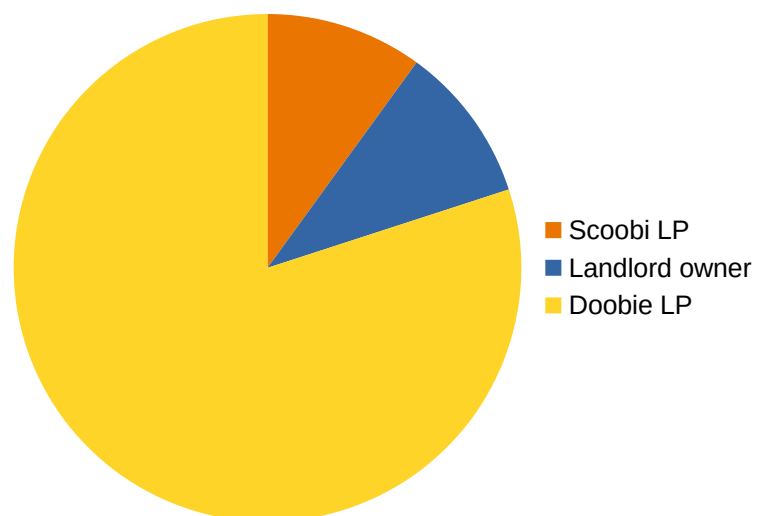
Revenue Stream

Users earn rewards as in-verse businesses generate revenue. As user plays, joins events and curate NFTs, they receive rewards. Each function is intertwined with the blockchain, and the $Doobie and other NFTs are used for these functions. Some of the methods through which SCOOBI DOGE generate revenues are:

1 **Sale of NFTs via the Marketplace**
SCOOBI DOGE will constantly issue limited editions NFT and sell them through the marketplace. These NFTs could be any cosmetics, special characters, equipment, perks or resources. Players will be able to use $Doobie token for in game purchases.

2 **Token Launch**
SCOOBI DOGE aims to launch an initial stacking offer for the $Doobie token which will help it generate liquidity and revenue required for healthy development and building the infrastructure.

3 **VIP activation**
Each player will be able to play the game for free, however to unlock the VIP rank integrated system, the user will be required either to buy and hold some $ScooBi in his wallet or buy the rank with $Doobie or a credit card in our shop. The income from the activation will be used for futher development and operations, stored in the company treasury.

4 **Loot NFT activation (minting)**
User will be able to mint their legendary looted NFT in order to have them out of the Metaverse. The income from the activation/minting will be stored in the company treasury.

5 **In-verse tournament and event**
Players will be able to create teams and organize in-game parties/tournament with $Doobie prize pool. SCOOBI DOGE will levy a small commission

6 **NFT Trading Fee:**
For each NFT listed on the Marketplace for trade has a royalty fee of 2.5%.

7 **Trading Fee:**
There is a small fee charged from the exchange converting from/to Doobie (upon execution of the contract).

Liquidity and Treasury

Through the Doobie Exchange, SCOOBI DOGE will try to manage to raise a significant amount of liquidity which will allow for the addition of a significant liquidity pool on either Uniswap on Ethereum, Pancakeswap on the Binance Smart Chain, Quickswap on Polygon, TraderJoe on AVAX, Spookyswap on Fantom (we believe that trading on Uniswap, though generating fewer fees for the DAO, would be more popular with the wider community and would assist in attracting new Scoobi Doge DAO members).

Liquidity farming pools will be opened in the future to let us increase significantly the size of the liquidities needed to sustain the ecosystem.

Profit generated by the environment will be utilized for a number of purposes:

- Funding the other games;
- Funding acquisitions of NFTs or other curated collections of NFTs;
- Grants for contributors to the DAO entity;
- Establishment of a marketing fund;
- Adjusting Incentivization of liquidity provision
- And any other desirable actions by community members.

You will need to hold at least 1'000'000 $Scoobi for your proposal to be displayed in the Scoobidoge's Snapshot.org public space.
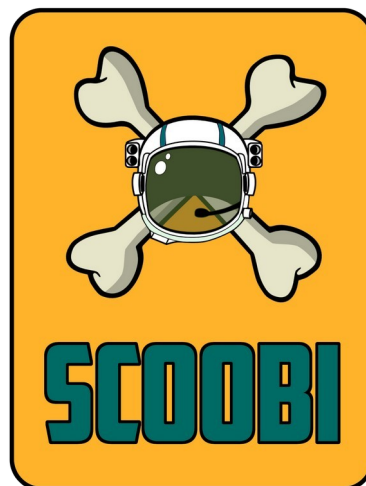
Roadmap

Q1 2022 On Progress
- Scoobi Land Sale Waves sale started end of January 2022
- Scoobiverse Development Beta ongoing since November 2021
- Our Metaverse based on a Minecraft server combines 5 realms which are accessible in read only mode through any browser on PC, MAC, Android, Iphone, PS4, PS5, Xbox and Nintendo Switch access has bee Connected to blockchain, Comic NFT are accessible ingame and all players have a wallet ready to use
- Fine tuning every realms and start onboarding the minecraft community

Q2 2022
- Deployment of the Doobie token
- Preparation and launch of many events
- First seasons dropping Doobies as PHLC2earn model reward
- Publishing of the 2nd Act of our comic series
- Visionary world upgrade

Q3 2022
- Incentivizing more Minecraft user
- Deployment of the farming program
- Continuous update, upgrades and development for the Scoobiverse
- Constant adaptation to new technologies
- Pushing architecture designs towards flexibility and modularity

Q4 2022
- Publishing of the 3rd Act of our comic series
- Continuous update, upgrades and development for the Scoobiverse
- Constant adaptation to new technologies
- Pushing architecture designs towards flexibility and modularity

Q1 2023
- Publishing of the 4th Act of our comic series
- Continuous update, upgrades and development for the Scoobiverse
- Constant adaptation to new technologies
- Pushing architecture designs towards flexibility and modularity

Q2 2023
- Publishing of the 5th Act of our comic series
- Continuous update, upgrades and development for the Scoobiverse
- Constant adaptation to new technologies
- Pushing architecture designs towards flexibility and modularity

Marketing Strategy

SOCIAL MEDIA
The Scoobidoge team uses social media such as Twitter, Instagram, Tik Tok, Facebook, Reddit, and YouTube to promote the project among traders and crypto enthusiasts.

WORD OF MOUTH MARKETING
Word of mouth marketing is when someone recommends you a particular product or tells you about it directly. Scoobidoge strives to offer bonus and referral campaigns to its early supporters and users as incentive reward contributors with $SCooBi Tokens or Scoobi Comic NFT committed to the cause by growing the Scoobidoge community base.

AFFILIATE MARKETING AND REFERRAL CAMPAIGNS
We also aim to conduct an affiliate marketing campaign for expanding our community and ensuring that our message is reached to the maximum number of people. In this campaign, participants from all across the globe will have to refer their family, friends, and followers and, in turn, receive rewards of up to 20% (from trading fee).

GIVEAWAYS
Scoobidoge team will conduct periodic giveaways to its promoters and social media followers, with the intention to promote the project and increase its userbase.

KOL AND CELEBRITY ENDORSEMENTS
Scoobidoge conducts events and advertisements where the project is endorsed by celebrities and Key Opinion Leaders within the cryptocurrency industry to ensure maximum outreach to the public. Our founder, have connections with renowned influencers and key opinion leaders from across the cryptocurrency industry.

BLOCKCHAIN CONFERENCES
Scoobidoge creates awareness campaigns worldwide to spread the message to potential investors and consistently participate in Crypto expos. It will sponsor mega-events, and the marketing team will actively participate in these Expos, ensuring maximum conversion of $ScooBi and $Doobie Token.

STRATEGIC ALLIANCES
Scoobidoge will also partner with key merchandisers worldwide, as this will be beneficial for both parties and help enhance the acceptability of the $SCooBi Token.

CELEBRITY ENDORSEMENTS
For ensuring maximum outreach to the public, Scoobidoge conducts events and advertisements where our $SCooBi Token is endorsed by celebrities from the music and film industry.

EXCHANGE LISTINGS & USER ONBOARDING
The $ScooBi and the native $Doobie Token will follow a strict listing schedule depending on it's revenue to get on the existing liquid exchanges to ensure maximum liquidity for its holders. This will allow for the trade volume to continue to rise and for the availability of the tokens to become ubiquitous across all major exchanges.

Team

Xunov Lates – Crypto Expert
12 years in business management

Vladimir Kaepernyck – Developer & Designer
17 years of expertise in the web environment

Feky Wendosa – Drawer
11 years of drawing experience

Bloomy – Videast
13 years of video editing and former dramatic art professor

Edward – Minecraft specialist
7 years into setting up minecraft servers

Lazyness – Minecraft builder
5 years info building structures in minecraft

MnK – Engineer
5 years into engineering a lot of things

Willy Mezouzed – Writer
3 years of writing stories

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Glossary

Cryptocurrency: a digital currency in which encryption techniques are used to regulate the generation of units of currency and verify the transfer of funds, operating independently of a central bank.

Sandbox: From a video game development standpoint, a sandbox game is one that incorporates elements of sandbox design, a range of game systems that encourage free play. Sandbox design can either describe a game or a game mode, with an emphasis on free-form gameplay, relaxed rules, and minimal goals. Sandbox design can also describe a type of game development, where a designer slowly adds features to a minimal game experience, experimenting with each element one at a time. There are "a lot of varieties" of sandbox design, based on "a wide range of dynamic interactive elements".

PvP: (Player versus Player) is a type of multiplayer video or computer game in which in-game combat occurs between two human players as opposed to a human player going up against a computer-controlled opponent.

DAO: (Decentralized Autonomous Organization) A decentralized autonomous organization, sometimes called a decentralized autonomous corporation, is an organization represented by rules encoded as a computer program that is transparent, controlled by the organization members and not influenced by a central government.

Trustless: User's don't have to send their coins to us. Private keys would be reserved with the respective users.

Blockchain: A blockchain is a continuously growing list of records, called blocks, which are linked and secured using cryptography.

NFT: A cryptographic token issued from a blockchain that represent ownership of an underlying fungible asset

Erc721: ERC-721 is a free, open standard that describes how to build non-fungible or unique tokens on the Ethereum blockchain. While most tokens are fungible (every token is the same as every other token), ERC-721 tokens are all unique. Think of them like rare, one-of-a-kind collectables.

ERC1155: ERC1155 is a novel token standard that aims to take the best from previous standards to create a fungibility-agnostic and gas-efficient token contract. ERC1155 draws ideas from all of ERC20, ERC721, and ERC777. If you're unfamiliar with those standards, head to their guides before moving on.

Tokenization: Tokenization is a process where some form of assets are converted into a token that can be moved, stored, or recorded on a blockchain. It can also be defined as the process of converting physical (and non-physical) assets into digital tokens on a blockchain.

KYC: Know Your Customer, a set of procedures to determine with a high degree of certainty the identity of a participant.

AML: Anti-money laundering (AML) efforts consist of the laws, regulations and procedures, which are designed to prevent criminals from exchanging money obtained through illegal activities—i.e. "dirty money"—into legitimate income, or "clean money."

Smart Contract: An automatically enforced agreement among two or more parties in the ecosystem mapping a set of activities to ledger operations to be executed

Token Exchange: a community established exchange rate, assigning a value to a given activity or service

Wallet: A cryptocurrency wallet is a software program that stores private and public keys and interacts with various blockchain to enable users to send and receive digital currency and monitor their balance.

Staking: Staking is the process of actively participating in transaction validation (similar to mining) on a proof-of-stake (PoS) blockchain.

Roadmap: Plan that matches short-term and long-term business goals with specific technologies to help meet those goals.